<ShoolDrive>

Requisitos Suplementares

# Introdução

# Requisitos amplamente funcionais do sistema

Qualquer usuário do sistema antes de ter acesso a qualquer funcionalidade deverá se autenticar informando um E-mail previamente cadastrado e a senha.

* Aluno:
  + Enviar trabalho pelo sistema com o tamanho máximo do arquivo que será estipulado pelo professor no momento da criação da tarefa a ser entregue.
  + O usuário poderá pesquisar qualquer trabalho da disciplina que esteja atualmente registrado.
  + O aluno poderá se registrar na disciplina a qualquer momento.
* Professor:
  + Cadastrar um trabalho no sistema informando obrigatoriamente (Título, Descrição).
  + Comentar o trabalho que tenha já tenha sido enviado.
  + Consultar os trabalho enviados.
  + Publicar as notas para os respectivo trabalho.
* Administrador
  + Cadastro de curso.
  + Cadastro de disciplina.
  + Cadastro de professor.
  + Cadastro de semestre.
  + Alocar disciplina.
  + Configurar semestre
  + Configurar usuário

# Qualidades do sistema

## Usabilidade

O sistema ShoolDrive terá sua interface baseada no Bootstrap framework html,css,js que traz componentes prontos com interface intuitiva, os opções do sistema terão fácil visibilidade no topo o que traz maior conforto na localização dos menus. O sistema terá acesso as principais funcionalidade com poucos cliques.

## Reliability

[Reliability includes the product and/or system's ability to keep running under stress and adverse conditions. Specify requirements for reliability acceptance levels, and how they will be measured and evaluated. Suggested topics are availability, frequency of severity of failures and recoverability]

## Performance

[The performance characteristics of the system should be outlined in this section. Examples are response time , throughput, capacity and startup or shutdown times.]

## Supportability

[This section indicates any requirements that will enhance the supportability or maintainability of the system being built, including adaptability and upgrading, compatibility, configurability, scalability and requirements regarding system installation, level of support and maintenance.]

# System Interfaces

[Interface Requirements part of the + in the FURPS+ classification of supporting requirements. Define the interfaces that must be supported by the application. It should contain adequate specificity, protocols, ports and logical addresses, and so forth, so that the software can be developed and verified against the interface requirements.]

## User Interfaces

[Describe the user interfaces that are to be implemented by the software. The intention of this section is to state requirements relating to the interface. Interface design may overlap the requirements gathering process.]

### Look & Feel

[A description of the spirit of the interface. Your client may have given you particular demands such as style, colors to be used, degree of interaction and so on. This section captures the requirements for the interface rather than the design for the interface. ]

### Layout and Navigation Requirements

[Requirements on major screen areas and how they should be grouped together]

### Consistency

[Consistency in the user interface enables users to predict what will happen. This section states requirements on the use of mechanisms to be employed in the user interface. This applies both within the system, and with other systems and can be applied at different levels: navigation controls, screen areas sizes and shapes, placements for entering / presenting data, terminology]

### User Personalization & Customization Requirements

N/A

## Interfaces to External Systems or Devices

N/A

# Business Rules

Business rules are statements that define or constrain some aspect of the business. Business rules are often represented as production rules when they are meant to be directly executed by an IT System: a production rule is an independent statement of programming logic that specifies the execution of one or more actions in the case that its conditions are satisfied. Production Rules define the operation semantic for the system in a technologic independent way. They constrain the behavior expressed in system use cases.

Organize this document on rule classes, a high level grouping of candidate or actual rules about one **business concept** with a specific kind of **logic processing** , example: Driver Risk Assessment Rules or Customer Validation Rules]

## <Rule class name>

### <Rule name and ID>

[The description defines the rule. It can be made in natural language typically following a decision table or a pattern like: if [condition-list] then [action-list], example:

If there are at least 3 items of the same type in the customer shopping cart and each item’s value is greater than $30 then give to the customer a voucher whose value is 10% of the cheapest item.

# System Constraints

[Constraints are part of the + in the FURPS+ classification of supporting requirements. Describe any design; implementation or deployment constraints on the system being built that have been mandated and must be adhered to. Examples include software implementation languages, prescribed use of developmental tools, third-party components or class libraries, platform support, resource limits and requirements on the shape, size or weight of the resulting hardware housing the system.]

# System Compliance

## Licensing Requirements

[Define any licensing enforcement requirements or other usage restriction requirements that are to be exhibited by the software.]

## Legal, Copyright, and Other Notices

[This section describes any necessary legal disclaimers, warranties, copyright notices, patent notice, wordmark, trademark, or logo compliance issues for the software.]

## Applicable Standards

[This section describes by reference any applicable standards and the specific sections of any such standards that apply to the system being described. For example, this could include legal, quality and regulatory standards, industry standards for usability, interoperability, internationalization, operating system compliance, and so forth.]

# System Documentation

[Describes the requirements, for on-line user documentation, help systems, help about notices, and so on. Set expectations for the documentation and to identify who will be responsible for creating it.